



Forest Discovery Day - Fantasy Forest: Traditional Tales (half day)

Year Group(s) EYFS and KS1

<p>Objectives:</p>	<ul style="list-style-type: none"> • To develop teamwork in the class. • To develop conversational skills and sharing of ideas. • To show resilience when facing a problem to solve. • To show kindness to others when working through problems. • To reinforce knowledge of Traditional Tales through the above activities. • To develop curiosity in the natural world through looking at things closely
<p>Links to National Curriculum Programme(s) of Study:</p>	<p><u>English: spoken language:</u> *listen and respond appropriately to adults and their peers *ask relevant questions to extend their understanding and knowledge</p> <p><u>English reading:</u> *become very familiar with key stories, fairy stories and traditional tales, retelling them and considering their particular characteristics</p> <p><u>Design Technology</u> *build structures, exploring how they can be made stronger, stiffer and more stable</p>
<p>Key Questions/ points:</p>	<ol style="list-style-type: none"> 1. I can talk about various features of traditional tales, recalling the key elements. 2. I can select and use natural materials to construct things with a function. 3. I am beginning to understand how to make structures stronger. 4. I can work as part of a group to negotiate making a large piece of art. 5. I look closely at the natural world around and am beginning to be curious about various elements of it.
<p>Programme of Activities: These will be the types of activities on offer. However, they may be subject to change depending on timings, the age and experience of the class.</p> <p>Jack and the Beanstalk In one of the trees near the fire-circle, there will be a tree set up with beanstalk, giant's feet, golden egg and speech bubble of 'fee, fi, fo, fum'. *Which tale does this belong to? Children to talk through the objects and what happens in the story.</p> <p><u>Task one:</u></p>	



Who can create the tallest tower (beanstalk)?

In groups, create the largest tower/ beanstalk that they can from 10 nature items foraged in the forest area. The 10 items can be no longer than your arm and no thicker than your thumb (no stumps or den logs). You are also allowed a joining material (string). The tower must be free-standing.

[Tower building challenge - engineering with nature - NurtureStore](#)

Look at finished structures. Whose was the tallest? Why? How did you create them to be sturdy? Talk about materials and the properties used eg where were larger materials placed? The stiffest materials? Etc

Task Two:

Protect the golden egg.

[28761 Activity Brief Jack Beanstalk Stemfirst](#)

*Children to have a golden egg that they must protect when it is dropped from the beanstalk.

*They will have a variety of materials both man-made and natural to help them in their design.

*Whose egg will survive the drop? We will test by dropping them from a height.

Three Billy Goats Gruff

In the meadow, will be the goats, troll and bridge.

Retell the story with the children joining in and drama actions.

Task one: Stick troll

Work as one group to create a massive stick troll in the forest. How big shall we make it? How many times your size do you think it should be?

Discuss how we could work together to create the best that it could be.

Task Two:

The bridge is broken: what shall we do?

Create bridge out of sticks, elastic bands etc to span two stumps.

[28761 Activity Brief Billy Goats Stemfirst](#)

Create the bridge and test with soft toys. Will it hold them?

Hansel and Gretel

*Does anyone know a story that involved following a breadcrumb trail through the forest?

Recap the story of Hansel and Gretel. What would happen if you lay a breadcrumb trail in the forest?

Follow a 'breadcrumb' trail through the Oaks and out into first the Ashes and then the Birches.

On the way, encourage children to notice nature with a scavenger hunt.

Look for deer tracks, other signs of animal life, different colours, plants etc

*The children were captured by a witch who was going to eat them! You are going to create a potion in the pots provided of natural things. What will you call your potion? What will it do?

While they are making potions, get a fire going for some kebab sweets like the witch's house.

Play some games with a tradition tale theme:



Sleeping Goldilocks.

The children go and hide but so as we can see their face. We are the bears and we can only see them if they move or giggle. We can roar, dance around like bears etc to awake Goldilocks! If they move or giggle, they return to the fire circle.

Children immerse themselves in nature through sitting in one place and connecting to where they are.

'Going on a bear hunt'

Find all the soft toys hidden in the area and bring them back to the fire circle.